

## Big\_Ben



GN.01	Filenames	T2V004nn02_Big_Ben_<xsize>x<ysize><f>.yuv (see manual section 3.2.2 for key)
GN.02	Horizontal x vertical size(s)	720x576i; 720x480i; 352x288p; 176x144p; 640x480p; 320x240p; 160x120p; 80x60p; 480x234p; 220x176p; 728x90p; 160x600p
GN.03	Progressive / Interlaced	'p' file suffix = progressive; 'i' file suffix = interlaced
GN.04	Video format	YUV planar 4:2:0
GN.05	Bits per sample	8 (for each of Y, U, V)
GN.06	Video description	Looking up at London bus passing in front of Big Ben
GN.07	Principal purposes	Rapid motion tracking and linear detail patterns with bright colours and large monochromatic areas
GN.08	Duration (mins:secs:frames) at 25 fps *	00:17:13
GN.09	No. of frames (1080i 1 less *)	438
GN.10	1080i generation / artefacts	Frame blend
GN.11	Original video format	1080p25
GN.12	File size(s) on disk (MB)	272 : 227 : 227 : 17 : 202 : 50 : 13 : 3 : 74 : 25 : 43 : 63
GN.13	CF words	CF-bright_daylight, CF-buildings, CF-fine_details, CF- large_monochromatic, CF-monochromatic, CF- movement_across, CF-round, CF-scroll, CF-sky, CF- subjects_behind_foreground, CF-vehicles
GN.14	Associated audio types	MPEG1 Layer II 48kHz 16bit stereo 384kbps Constant Bit Rate 16bit uncompressed 48kHz stereo WAV
GN.15	Associated audio filenames	T2a004x02_Big_Ben_act_MP1LII.mpa T2a004y02_Big_Ben_act_unc.wav
GN.16	Associated audio description	Actual audio recorded with video
GN.17	Audio duration	Same as video (video played at 25fps)

	Clip features	Details			
			LC.08	Sunrise/sunset	-
			LC.09	Night	-
			LC.10	Backlighting	-
			LC.11	Large brightness change	-
			<b>SCENE SUBJECTS</b>		
			SS.01	People	-
			SS.02	Faces	-
			SS.03	Vehicles	Buses
			SS.04	Buildings	One
			<b>LIGHT CONDITIONS</b>		
LC.01	Bright sunlight	-			
LC.02	Bright daylight	All			
LC.03	Dull daylight	-			
LC.04	Shaded areas	-			
LC.05	Indoors bright	-			
LC.06	Indoors dark	-			
LC.07	Twilight	-			

SS.05	Trees	-	GM.02	Tracking in/out	-
SS.06	Text	-	GM.03	Tracking	-
SS.07	Talking head	-	GM.04	Panning	-
SS.08	Water	-	GM.05	Tracking (following)	-
SS.09	Leaves/grass	-	GM.06	Fast scroll	-
SS.10	Sky	Monochromatic blue	GM.07	Scroll	Slow Up
SS.11	Clouds	-	GM.08	Angled	-
SS.12	Patterns	Many	GM.09	Zoom in	-
SS.13	Round objects	Few	GM.10	Zoom out	Once, fast
<b>SCENE PROPERTIES</b>			<b>SUBJECT MOTION</b>		
SP.01	Depth of field	Deep	SM.01	Movement out of picture	-
SP.02	Out-of-focus	-	SM.02	Movement into picture	-
SP.03	Fine lines / moiré patterns	-	SM.03	Movement across picture	Lots, fast
SP.04	Reflections	-	SM.04	Movement up/down	-
SP.05	Scene change	-	SM.05	Diagonal movement	-
SP.06	Fades	-	SM.06	Subjects behind foreground objects	-
SP.07	Transitions	-	SM.07	Low movement	-
SP.08	Slow/fast motion	-	<b>SOUND CONTENT</b>		
<b>COLOURS &amp; CONTRAST</b>			SC.01	Talking	-
CC.01	Light picture	-	SC.02	Movement	-
CC.02	Dark picture	-	SC.03	Vehicles	Traffic
CC.03	Bright colours	-	SC.04	Wind	-
CC.04	Dull colours	-	SC.05	Music	-
CC.05	Fine detail/moiré patterns	-	SC.06	Background	-
CC.06	High contrast areas	-	SC.07	Other	-
CC.07	Large monochromatic areas	One (sky)	<b>SOUND CHARACTERISTICS</b>		
CC.08	Graininess	-	SH.01	Mono/ stereo	Stereo
CC.09	Black background	-	SH.02	Average volume	Loud
CC.10	White background	-	SH.03	Level changes	-
<b>GLOBAL MOTION</b>			SH.04	Clear/ distorted	-
GM.01	Fast track/pan	-			

## Red\_leaves



GN.01	Filenames	T2V004nn03_Red_leaves_<xsize>x<ysize><f>.yuv (see manual section 3.2.2 for key)
GN.02	Horizontal x vertical size(s)	720x576i; 720x480i; 352x288p; 176x144p; 640x480p; 320x240p; 160x120p; 80x60p; 480x234p; 220x176p; 728x90p; 160x600p
GN.03	Progressive / Interlaced	'p' file suffix = progressive; 'i' file suffix = interlaced
GN.04	Video format	YUV planar 4:2:0
GN.05	Bits per sample	8 (for each of Y, U, V)
GN.06	Video description	Close-up of bright red autumn leaves
GN.07	Principal purposes	Shallow focus on detailed natural patterns and irregular global motion
GN.08	Duration (mins:secs:frames) at 25 fps *	01:01:24
GN.09	No. of frames (1080i 1 less *)	1549
GN.10	1080i generation / artefacts	Motion tracking
GN.11	Original video format	1080p25
GN.12	File size(s) on disk (MB)	963 : 802 : 802 : 59 : 714 : 178 : 45 : 11 : 261 : 90 : 152 : 223
GN.13	CF words	CF-bright_colours, CF-bright_daylight, CF-complex_scene, CF-fine_details, CF-leaves, CF-movement_up/down, CF-out_of_focus, CF-water
GN.14	Associated audio types	MPEG1 Layer II 48kHz 16bit stereo 384kbps Constant Bit Rate 16bit uncompressed 48kHz stereo WAV
GN.15	Associated audio filenames	T2a004x03_Red_leaves_act_MP1LII.mpa T2a004y03_Red_leaves_act_unc.wav
GN.16	Associated audio description	Actual audio recorded with video
GN.17	Audio duration	Same as video (video played at 25fps)

	Clip features	Details			
			LC.09	Night	-
			LC.10	Backlighting	-
			LC.11	Large brightness change	-
			<b>SCENE SUBJECTS</b>		
			SS.01	People	-
			SS.02	Faces	-
			SS.03	Vehicles	-
			SS.04	Buildings	-
			SS.05	Trees	-
			SS.06	Text	-
<b>LIGHT CONDITIONS</b>					
LC.01	Bright sunlight	-			
LC.02	Bright daylight	All			
LC.03	Dull daylight	-			
LC.04	Shaded areas	-			
LC.05	Indoors bright	-			
LC.06	Indoors dark	-			
LC.07	Twilight	-			
LC.08	Sunrise/sunset	-			

SS.07	Talking head	-	GM.04	Panning	Slow left/right
SS.08	Water	Some	GM.05	Tracking (following)	-
SS.09	Leaves/grass	Lots	GM.06	Fast scroll	-
SS.10	Sky	-	GM.07	Scroll	Up
SS.11	Clouds	-	GM.08	Angled	-
SS.12	Patterns	-	GM.09	Zoom in	-
SS.13	Round objects	-	GM.10	Zoom out	-
<b>SCENE PROPERTIES</b>			<b>GM.11 Hand-held camera -</b>		
SP.01	Depth of field	Shallow	<b>SUBJECT MOTION</b>		
SP.02	Out-of-focus	Background	SM.01	Movement out of picture	-
SP.03	Fine lines / moiré patterns	-	SM.02	Movement into picture	-
SP.04	Reflections	-	SM.03	Movement across picture	-
SP.05	Scene change	-	SM.04	Movement up/down	Lots, fast
SP.06	Fades	-	SM.05	Diagonal movement	-
SP.07	Transitions	-	SM.06	Subjects behind foreground objects	-
SP.08	Slow/fast motion	-	SM.07	Low movement	-
<b>COLOURS &amp; CONTRAST</b>			<b>SOUND CONTENT</b>		
CC.01	Light picture	-	SC.01	Talking	-
CC.02	Dark picture	-	SC.02	Movement	-
CC.03	Bright colours	Areas	SC.03	Vehicles	-
CC.04	Dull colours	-	SC.04	Wind	-
CC.05	Fine detail/moiré patterns	-	SC.05	Music	-
CC.06	High contrast areas	-	SC.06	Background	-
CC.07	Large monochromatic areas	-	SC.07	Other	Water
CC.08	Graininess	-	<b>SOUND CHARACTERISTICS</b>		
CC.09	Black background	-	SH.01	Mono/ stereo	Stereo
CC.10	White background	-	SH.02	Average volume	Mid
<b>GLOBAL MOTION</b>			SH.03	Level changes	-
GM.01	Fast track/pan	-	SH.04	Clear/ distorted	-
GM.02	Tracking in/out	-			
GM.03	Tracking	-			