

**Big\_Ben**



GN.01	Filenames	T2V003002_Big_Ben_1920x1080p.yuv T2V003102_Big_Ben_1280x720p.yuv T2V003202_Big_Ben_1920x1080i.yuv
GN.02	Horizontal x vertical size(s)	1920x1080; 1280x720
GN.03	Progressive / Interlaced	'p' file suffix = progressive; 'i' file suffix = interlaced
GN.04	Video format	YUV planar 4:2:0
GN.05	Bits per sample	8 (for each of Y, U, V)
GN.06	Video description	Looking up at London bus passing in front of Big Ben NOTE: colour artefact due to camera fault in blue sky at top, approx. 32 lines (21 lines in 720p video)
GN.07	Principal purposes	Rapid motion tracking and linear detail patterns with bright colours and large monochromatic areas
GN.08	Duration (mins:secs:frames) at 25 fps *	00:17:13
GN.09	No. of frames (1080i 1 less *)	438
GN.10	1080i generation / artefacts	Frame blend
GN.11	Original video format	1080p25
GN.12	File size(s) on disk (MB)	1,362 : 605 : 1,359
GN.13	CF words	CF-bright_daylight, CF-buildings, CF-fine_details, CF-large_monochromatic, CF-monochromatic, CF-movement_across, CF-round, CF-scroll, CF-sky, CF-subjects_behind_foreground, CF-vehicles
GN.14	Associated audio types	MPEG1 Layer II 48kHz 16bit stereo 384kbps Constant Bit Rate 16bit uncompressed 48kHz stereo WAV
GN.15	Associated audio filenames	T2a003x02_Big_Ben_act_MP1LII.mpa T2a003y02_Big_Ben_act_unc.wav
GN.16	Associated audio description	Actual audio recorded with video
GN.17	Audio duration	Same as video (video played at 25fps)

Clip features	Details			
		LC.09	Night	-
<b>LIGHT CONDITIONS</b>		LC.10	Backlighting	-
LC.01	Bright sunlight	-	LC.11	Large brightness change
LC.02	Bright daylight	All		
LC.03	Dull daylight	-	<b>SCENE SUBJECTS</b>	
LC.04	Shaded areas	-	SS.01	People
LC.05	Indoors bright	-	SS.02	Faces
LC.06	Indoors dark	-	SS.03	Vehicles
LC.07	Twilight	-		Buses
LC.08	Sunrise/sunset	-	SS.04	Buildings
				One
			SS.05	Trees
			SS.06	Text
				-

SS.07	Talking head	-	GM.03	Tracking	-
SS.08	Water	-	GM.04	Panning	-
SS.09	Leaves/grass	-	GM.05	Tracking (following)	-
SS.10	Sky	Monochromatic blue	GM.06	Fast scroll	-
SS.11	Clouds	-	GM.07	Scroll	Slow Up
SS.12	Patterns	Many	GM.08	Angled	-
SS.13	Round objects	Few	GM.09	Zoom in	-
<b>SCENE PROPERTIES</b>			GM.10	Zoom out	Once, fast
SP.01	Depth of field	Deep	GM.11	Hand-held camera	-
SP.02	Out-of-focus	-	<b>SUBJECT MOTION</b>		
SP.03	Fine lines / moiré patterns	-	SM.01	Movement out of picture	-
SP.04	Reflections	-	SM.02	Movement into picture	-
SP.05	Scene change	-	SM.03	Movement across picture	Lots, fast
SP.06	Fades	-	SM.04	Movement up/down	-
SP.07	Transitions	-	SM.05	Diagonal movement	-
SP.08	Slow/fast motion	-	SM.06	Subjects behind foreground objects	-
<b>COLOURS &amp; CONTRAST</b>			SM.07	Low movement	-
CC.01	Light picture	-	<b>SOUND CONTENT</b>		
CC.02	Dark picture	-	SC.01	Talking	-
CC.03	Bright colours	-	SC.02	Movement	-
CC.04	Dull colours	-	SC.03	Vehicles	Traffic
CC.05	Fine detail/moiré patterns	-	SC.04	Wind	-
CC.06	High contrast areas	-	SC.05	Music	-
CC.07	Large monochromatic areas	One (sky)	SC.06	Background	-
CC.08	Graininess	-	SC.07	Other	-
CC.09	Black background	-	<b>SOUND CHARACTERISTICS</b>		
CC.10	White background	-	SH.01	Mono/ stereo	Stereo
<b>GLOBAL MOTION</b>			SH.02	Average volume	Loud
GM.01	Fast track/pan	-	SH.03	Level changes	-
GM.02	Tracking in/out	-	SH.04	Clear/ distorted	-

**Red\_leaves**



GN.01	Filenames	T2V003003_Red_leaves_1920x1080p.yuv T2V003103_Red_leaves_1280x720p.yuv T2V003203_Red_leaves_1920x1080i.yuv
GN.02	Horizontal x vertical size(s)	1920x1080; 1280x720
GN.03	Progressive / Interlaced	'p' file suffix = progressive; 'i' file suffix = interlaced
GN.04	Video format	YUV planar 4:2:0
GN.05	Bits per sample	8 (for each of Y, U, V)
GN.06	Video description	Close-up of bright red autumn leaves
GN.07	Principal purposes	Shallow focus on detailed natural patterns and irregular global motion
GN.08	Duration (mins:secs:frames) at 25 fps *	01:01:24
GN.09	No. of frames (1080i 1 less *)	1549
GN.10	1080i generation / artefacts	Motion tracking
GN.11	Original video format	1080p25
GN.12	File size(s) on disk (MB)	4,818 : 2,141 : 4,815
GN.13	CF words	CF-bright_colours, CF-bright_daylight, CF-complex_scene, CF-fine_details, CF-leaves, CF-movement_up/down, CF-out_of_focus, CF-water
GN.14	Associated audio types	MPEG1 Layer II 48kHz 16bit stereo 384kbps Constant Bit Rate 16bit uncompressed 48kHz stereo WAV
GN.15	Associated audio filenames	T2a003x03_Red_leaves_act_MP1LII.mpa T2a003y03_Red_leaves_act_unc.wav
GN.16	Associated audio description	Actual audio recorded with video
GN.17	Audio duration	Same as video (video played at 25fps)

Clip features	Details			
<b>LIGHT CONDITIONS</b>			LC.09	Night -
LC.01	Bright sunlight -		LC.10	Backlighting -
LC.02	Bright daylight All		LC.11	Large brightness change -
LC.03	Dull daylight -		<b>SCENE SUBJECTS</b>	
LC.04	Shaded areas -		SS.01	People -
LC.05	Indoors bright -		SS.02	Faces -
LC.06	Indoors dark -		SS.03	Vehicles -
LC.07	Twilight -		SS.04	Buildings -
LC.08	Sunrise/sunset -		SS.05	Trees -
			SS.06	Text -

SS.07	Talking head	-	GM.04	Panning	Slow left/right
SS.08	Water	Some	GM.05	Tracking (following)	-
SS.09	Leaves/grass	Lots	GM.06	Fast scroll	-
SS.10	Sky	-	GM.07	Scroll	Up
SS.11	Clouds	-	GM.08	Angled	-
SS.12	Patterns	-	GM.09	Zoom in	-
SS.13	Round objects	-	GM.10	Zoom out	-
<b>SCENE PROPERTIES</b>			<b>GM.11 Hand-held camera -</b>		
SP.01	Depth of field	Shallow	<b>SUBJECT MOTION</b>		
SP.02	Out-of-focus	Background	SM.01	Movement out of picture	-
SP.03	Fine lines / moiré patterns	-	SM.02	Movement into picture	-
SP.04	Reflections	-	SM.03	Movement across picture	-
SP.05	Scene change	-	SM.04	Movement up/down	Lots, fast
SP.06	Fades	-	SM.05	Diagonal movement	-
SP.07	Transitions	-	SM.06	Subjects behind foreground objects	-
SP.08	Slow/fast motion	-	SM.07	Low movement	-
<b>COLOURS &amp; CONTRAST</b>			<b>SOUND CONTENT</b>		
CC.01	Light picture	-	SC.01	Talking	-
CC.02	Dark picture	-	SC.02	Movement	-
CC.03	Bright colours	Areas	SC.03	Vehicles	-
CC.04	Dull colours	-	SC.04	Wind	-
CC.05	Fine detail/moiré patterns	-	SC.05	Music	-
CC.06	High contrast areas	-	SC.06	Background	-
CC.07	Large monochromatic areas	-	SC.07	Other	Water
CC.08	Graininess	-	<b>SOUND CHARACTERISTICS</b>		
CC.09	Black background	-	SH.01	Mono/ stereo	Stereo
CC.10	White background	-	SH.02	Average volume	Mid
<b>GLOBAL MOTION</b>			SH.03	Level changes	-
GM.01	Fast track/pan	-	SH.04	Clear/ distorted	-
GM.02	Tracking in/out	-			
GM.03	Tracking	-			